

## 8U SUMMER SIZZLE RULES

- 1 UNIVERSAL BATTING ORDER(EVERYONE BATS)
- 2 10 PLAYERS MAX -FIELDING
- 3 6 INNING GAME
- 4 2 DEFENSIVE COACHES MAX ON FIELD
- 5 PITCHING MACHINE SPEED 35MPH
- 6 NO COACH MAY TOUCH A PLAYER WHILE THE PLAY IS ALIVE
- 7 5 RUN PER INNING . THE 6TH INNING IS UNLIMITED RUNS
- 8 EACH BATTER RECEIVES 5 PITCHES IF BY THE 5TH PITCH THE BALL IS NOT PUT INTO PLAY THE BATTER IS OUT (NO EXCEPTIONS 5 PITCHES ONLY)
- 9 NO STEALING
- 10 NO LEADING
- 11 2 BASES MAX PER AT BAT (RUNNER MAY GO 1ST TO 3RD OR 2ND TO HOME) SHOULD AN OVER THROW OCCUR THE RUNNER OR RUNNERS MAY ADVANCE . HOWEVER IF THE RUNNER OR ANY RUNNERS HAVE ADVANCED 2 BASES THEN THEY MAY NOT ADVANCE. ALL RUNNERS ARE IN JEOPARDY AT ALL TIMES.
- 12 A DEAD BALL IS DECLARED DEAD IF A BATTED BALL HITS THE PITCHING MACHINE,THE BATTER IS AWARDED 1ST BASE ,ALL OTHER BASE RUNNERS ADVANCE ONLY IF FORCED.
- 13 MERCY RULE 12 RUNS AFTER 4 INNINGS, 10 RUNS AFTER 5 INNINGS
- 14 TIME MAY ONLY BE CALLED BY A PLAYER WITH POSSESSION OF THE BALL AND IN THE INFIELD.
- 15 THE COACH FEEDING THE PITCHING MACHINE IS NOT PART OF THE GAME.AND SHOULD NEVER CALL FOR THE BALL FROM A PLAYER TILL THE PLAY IS CALLED DEAD OR TIME IS GIVEN BY THE UMPIRE. PLEASE DO NOT INSTRUCT YOUR PLAYERS TO THROW THE BALL TO HIM OR HER. THEY CAN NOT STOP THE PLAY ONLY A PLAYER WITH POSSESSION OF THE BALL AND BE IN THE INFIELD MAY DO THAT.
- 16 CHANTING IS ALLOWED